

A More Cautious Approach to Security Against Mass Surveillance

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Outline of this Talk

- 1 Motivation
- 2 Algorithm Substitution Attacks
- 3 The BPR14 Model
- 4 Analysis & Results

The Snowden Revelations

- Since June 2013 Edward Snowden has been disclosing classified documents about mass surveillance programs carried by the NSA and GCHQ.
- Until now, there has been no indication that these agencies are capable of breaking any of the main cryptographic primitives/assumptions which we believe to be secure/hard.
- Instead these agencies have resorted to more devious means:
 - Manoeuvre standardisation bodies to advance the backdoored EC DRBG and the TLS Ext Random.
 - Secretly pay RSA to make the EC DRBG the default option in their cryptographic library.
 - Forcing vendors and service providers (through secret courts) to provide user data, secret keys, access to infrastructure, etc.
 - Intercept postal shipping to replace networking hardware.
 - Inject malware in network data carrying executable files.

Guarding Against Surveillance

- In light of these events it is natural to ask what other means could be employed by such entities.
- Following the Snowden revelations, a first step in this direction is the recent work of Bellare, Paterson and Rogaway from CRYPTO 2014 [BPR14].
- The focus of their study is Algorithm Substitution Attacks (ASA) with respect to symmetric encryption.

Algorithm Substitution Attacks

- Consider some type of closed-source software that makes use of a standard symmetric encryption scheme.
- In an ASA the code of the standard encryption scheme is replaced with that of an alternative scheme that the attacker has authored.
- Following the terminology of [BPR14] we call this latter scheme a **subversion** and we refer to the attacker as **big brother**.
- If the code is obfuscated can we protect against this?

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Algorithm Substitution Attacks

- Note that ASAs are different from backdoors, as in the case of the Dual EC DRBG.
- The focus here is whether an **implementation** of the scheme offers the claimed security. The original scheme is assumed to be secure and free from backdoors.
- ASAs have been considered in the past in the works of Young and Yung, and others, under the name of Kleptography. In addition ASAs often rely on constructing subliminal channels.
- However [BPR14] is the first to provide a formal treatment of ASAs and also provides a more general analysis.

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Subversions

- For a symmetric encryption scheme $\Pi = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ its subversion is a pair $\tilde{\Pi} = (\tilde{\mathcal{K}}, \tilde{\mathcal{E}})$.
- In an ASA the attacker samples a subversion key \tilde{K} and substitutes \mathcal{E} with $\tilde{\mathcal{E}}_{\tilde{K}}$, where $\tilde{\mathcal{E}}$ takes the same inputs as \mathcal{E} together with \tilde{K} .
- Since the code is assumed to be obfuscated, the subversion key \tilde{K} is inaccessible to the user.
- This gives big brother much more power to reach his goal.

Main Results From BPR14

- Propose two complementary security definitions:
 - A notion of **surveillance resilience** to prove positive results.
 - A notion of **undetectability** to prove negative results.
- The **biased ciphertext attack**, consisting of an undetectable subversion, applicable to any probabilistic scheme, which allows the attacker to recover the user's key.
- Identify a property of symmetric encryption schemes, called **unique ciphertexts**, that is sufficient to guarantee surveillance resilience.
- They show that most nonce-based schemes can be used to build schemes with unique ciphertexts.

Surveillance Resilience [BPR14]

Game $\text{SURV}_{\Pi, \tilde{\Pi}}^{\mathcal{B}}$

$b \leftarrow_{\$} \{0, 1\}, \tilde{K} \leftarrow_{\$} \tilde{\mathcal{K}}, b' \leftarrow \mathcal{B}^{\text{KEY}, \text{ENC}}(\tilde{K})$
 return $(b = b')$

KEY (i)

if $K_i = \perp$ then $K_i \leftarrow_{\$} \mathcal{K}, \sigma_i \leftarrow \varepsilon$
 return ε

ENC (M, A, i)

if $K_i = \perp$ then return \perp
 if $b = 1$ then $(C, \sigma_i) \leftarrow \mathcal{E}(K_i, M, A, \sigma_i)$
 else $(C, \sigma_i) \leftarrow \tilde{\mathcal{E}}(\tilde{K}, K_i, M, A, \sigma_i, i)$
 return C

$$\text{Adv}_{\Pi, \tilde{\Pi}}^{\text{srV}}(\mathcal{B}) := 2 \cdot \Pr \left[\text{SURV}_{\Pi, \tilde{\Pi}}^{\mathcal{B}} \right] - 1$$

Undetectability [BPR14]

Game $\text{DETECT}_{\Pi, \tilde{\Pi}}^{\mathcal{U}}$

$b \leftarrow \$ \{0, 1\}, \tilde{K} \leftarrow \$ \tilde{\mathcal{K}}, b' \leftarrow \mathcal{U}^{\text{KEY, ENC}}$
 return $(b = b')$

KEY(i)

if $K_i = \perp$ then $K_i \leftarrow \$ \mathcal{K}, \sigma_i \leftarrow \epsilon$
 return K_i

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 if $b = 1$ then $(C, \sigma_i) \leftarrow \mathcal{E}(K_i, M, A, \sigma_i)$
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 return C

$$\text{Adv}_{\Pi, \tilde{\Pi}}^{\text{det}}(\mathcal{U}) := 2 \cdot \Pr \left[\text{DETECT}_{\Pi, \tilde{\Pi}}^{\mathcal{U}} \right] - 1$$

The Decryptability Condition

- Without additional restrictions it is always possible to find a subversion $\tilde{\Pi}$ such that \mathcal{B} can win the SURV game with probability one.
- Accordingly BPR require the following 'minimal' condition of undetectability that **every** subversion must satisfy.

Definition (Decryptability)

A subversion $\tilde{\Pi} = (\tilde{\mathcal{K}}, \tilde{\mathcal{E}})$ is said to satisfy decryptability with respect to the scheme $\Pi = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ if the encryption scheme $(\tilde{\mathcal{K}} \times \mathcal{K}, \tilde{\mathcal{E}}, \mathcal{D}')$ is perfectly correct, where $\mathcal{D}'((\tilde{K}, K), C, A, \varrho) = \mathcal{D}(K, C, A, \varrho)$.

Analysis of The BPR Model

- The first thing to note is that:

Undetectability $\not\Rightarrow$ Decryptability

- Undetectability allows \mathcal{U} a small success probability but the same is not true for Decryptability.
- This is overly restrictive on \mathcal{B} . There is no reason why \mathcal{B} would only consider subversions that have zero probability of being detected.

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- So why not relax the decryptability condition by allowing a small probability of error?

Input-Triggered Subversions

- This slight relaxation renders the notion of surveillance resilience **unsatisfiable!**
- For **any** scheme $\Pi = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ there exists a subversion $\tilde{\Pi} = (\tilde{\mathcal{K}}, \tilde{\mathcal{E}})$ defined by:

Algorithm $\tilde{\mathcal{E}}_{\tilde{\mathcal{K}}}(K, M, A, \sigma, i)$

$C \leftarrow \mathcal{E}_K(M, A, \sigma)$
 if $\mathbf{R}(\tilde{\mathcal{K}}, K, M, A, \sigma, i) = \text{true}$
 then return $(C \parallel K, \sigma)$
 else return (C, σ)

- This subversion is decryptable (with negligible error) and is in fact undetectable, but there exists an adversary \mathcal{B} such that $\text{Adv}_{\Pi, \tilde{\Pi}}^{\text{srV}}(\mathcal{B}) = 1$.

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The Proposed Surveillance Resilience Definition

- Perfect decryptability implicitly excludes this important class of subversions thereby imposing artificial limitations on big brother.
- We propose a security definition that builds on ideas from [BPR14] but disposes of the the decryptability requirement altogether.
- A one-time detection strategy does not suffice, instead it seems that a continuous detection strategy is necessary.
- In addition our security definition provides quantifiably stronger guarantees of detecting an ASA.

The Proposed Surveillance Resilience Definition

Game $\overline{\text{SURV}}_{\Pi, \tilde{\Pi}}^{\mathcal{B}}$

$b \leftarrow_{\$} \{0, 1\}, \tilde{K} \leftarrow_{\$} \tilde{\mathcal{K}}$
 $b' \leftarrow \mathcal{B}^{\text{KEY}, \text{ENC}}(\tilde{K})$
 return $(b = b')$

$\text{KEY}(i)$ // called at most once

if $K_i = \perp$ then $K_i \leftarrow_{\$} \mathcal{K}, \sigma_i \leftarrow_{\$} \varepsilon$
 return ε

$\text{ENC}(M, A, i)$

if $K_i = \perp$ then return \perp
 if $b = 1$ then $(C, \sigma_i) \leftarrow \mathcal{E}(K_i, M, A, \sigma_i)$
 else $(C, \sigma_i) \leftarrow \tilde{\mathcal{E}}(\tilde{K}, K_i, M, A, \sigma_i, i)$
 return C

This is the SURV game from [BPR14] formulated in the single-user setting.

The Proposed Surveillance Resilience Definition

Game $\overline{\text{DETECT}}_{\pi, \tilde{\pi}}^{\mathcal{B}, \mathcal{U}}$

$b \leftarrow_{\$} \{0, 1\}, \tilde{K} \leftarrow_{\$} \tilde{\mathcal{K}}$
 $b' \leftarrow \mathcal{B}^{\text{KEY}, \text{ENC}}(\tilde{K}), b'' \leftarrow \mathcal{U}(T)$
 return $(b = b'')$

KEY(i) // called at most once

if $K_i = \perp$ then $K_i \leftarrow_{\$} \mathcal{K}, \sigma_i \leftarrow \varepsilon$
 $T \leftarrow (K_i, i)$
 return ε

ENC(M, A, i)

if $K_i = \perp$ then return \perp
 if $b = 1$ then $(C, \sigma_i) \leftarrow \mathcal{E}(K_i, M, A, \sigma_i)$
 else $(C, \sigma_i) \leftarrow \tilde{\mathcal{E}}(\tilde{K}, K_i, M, A, \sigma_i, i)$
 $T \leftarrow T \parallel (M, A, C)$
 return C

The Proposed Surveillance Resilience Definition

The advantages corresponding to each game are defined as:

$$\mathbf{Adv}_{\Pi, \tilde{\Pi}}^{\overline{\text{SRV}}}(\mathcal{B}) := 2 \cdot \Pr \left[\overline{\text{SURV}}_{\Pi, \tilde{\Pi}}^{\mathcal{B}} \right] - 1,$$

and

$$\mathbf{Adv}_{\Pi, \tilde{\Pi}}^{\overline{\text{DET}}}(\mathcal{B}, \mathcal{U}) := 2 \cdot \Pr \left[\overline{\text{DETECT}}_{\Pi, \tilde{\Pi}}^{\mathcal{B}, \mathcal{U}} \right] - 1.$$

Definition

The pair (Π, \mathcal{U}) is said to be surveillance resilient if for all subversions $\tilde{\Pi}$ and all adversaries \mathcal{B} it hold that $\mathbf{Adv}_{\Pi, \tilde{\Pi}}^{\overline{\text{DET}}}(\mathcal{B}, \mathcal{U}) \geq \mathbf{Adv}_{\Pi, \tilde{\Pi}}^{\overline{\text{SRV}}}(\mathcal{B})$.

Notes on The Proposed Definition

- BPR's DETECT game was meant for negative results, while our $\overline{\text{DETECT}}$ game replaces the decryptability condition.
- Contrary to the DETECT game, in $\overline{\text{DETECT}}$ the detection test \mathcal{U} is universal and can be run by a single user.
- In the proposed security definition, \mathcal{U} is guaranteed to **always** detect a subversion. In the BPR security definition we were only guaranteed a **non-zero** success probability of detecting a subversion.

Security of Unique Ciphertext Schemes

- An encryption scheme is said to have unique ciphertexts if for all message sequences and all keys there exists exactly one ciphertext sequence that decrypts to this message sequence.
- Schemes with unique ciphertexts must be deterministic, but not all deterministic schemes have unique ciphertexts.

Theorem

Let $\Pi = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ be a symmetric encryption scheme with unique ciphertexts. Then for every Π there exists a detection test \mathcal{U} such that for all subversions $\tilde{\Pi}$ and all adversaries \mathcal{B} the following holds

$$\mathbf{Adv}_{\Pi, \tilde{\Pi}}^{\overline{\text{det}}}(\mathcal{B}, \mathcal{U}) \geq \mathbf{Adv}_{\Pi, \tilde{\Pi}}^{\overline{\text{STV}}}(\mathcal{B}).$$

Limitations of The Analysis

- The analysis from [BPR14] and by extensions ours as well, only considers leakage of information through ciphertexts.
- Thus other types of ASAs may be possible based on side information such as timing, power analysis, electromagnetic radiation, etc. These settings are **not** covered by our analysis.
- Arguably, such ASAs may be harder to mount as they need to be targeted attacks.

Summary

- We build on the work of [BPR14] to converge to a better security model for ASAs and re-established their positive results.
- However our analysis highlights that detecting ASAs is more challenging than what was indicated by [BPR14].